

PURSUIT & AXIS CARDS

Q: If I draw from the Pursuit deck and get the Recon card, can I use it before I move the Corps to the next space (as part of the same movement action)?

A: No. You can't interrupt an action with another action.

Q: What is the effect of the Les Boches Pursuit card, the Player Aid icon suggests they are an Axis card?

A: Les Boches represents 'remnants' of German units. The only effect of the card is to halt the Corps. You don't need to draw an Axis card, or resolve a Combat.

Q: When a Corps enters a space without an Allied Control marker but with an Axis marker/flag, does the player have a choice of either drawing an Axis card OR drawing a Pursuit card?

A: No, they must draw an Axis card.

COUNTER-ATTACKS

Q: As a result of counter-attack, a space removes its Control marker. If this space has supplies, what happens to them?

A: The dastardly Boche steals them all - they are placed back in the Supply Pool.

MONTGOMERY

Q: Using Montgomery's Special Ability you can mix and match supplies however you want as long as there are enough free spots on the space for the supplies?

A: Yes

Q: If Montgomery captures Antwerpen and makes it his main supply base, can he win by crossing the Rhine and tracing a chain to there, rather than his starting area?

A: Yes.



ERRATA:

(P21) Antwerpen

Add the following at the end of the paragraph:

Treat Antwerpen as part of Montgomery's starting area if Montgomery places a Control marker in a Victory space across the Rhine:

Control markers can trace to that space instead of Montgomery's shaded starting area.