PLAYER'S AID

sequence of play



SCASON DRASC

:: Reveal Season card and apply effect





ACTION DHASE

:: Derform actions in play order





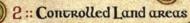
PRIORITY PHASE

: Oevermine Orevender, direction of play, and advance Round marker



The pretenoer

1 :: Most Oalcs



3 :: Controlled Capitals

4 :: Controlled areas with Cities

5 :: Lood in areas you control 6 :: Cold in your supply

7 :: Current Oretender

BATTLE ORDER

A Battle lasts a maximum of 2 rounds.

:: Play Lordship cards

A :: Roll Battle dice Play Lordship cards for the "Cor the King!" effect

:: Assign wounds

4 :: Oeclare retreats

:: Oecermine winner

After the Battle draw a Lordship card



ACTIONS



течегормент

You can place Kingdom viles and Buildings



free







COLLECTION

You can collect Cold and harvest Lood









FYRO

You can recruit and upgrade Units

 $2\rightarrow$ upgrading

Seculer -> Viking/Berserker -> | arl



Burgh RECRUIT/ upgrade 1 Land Univ



Orakkar RECRUIT UP TO 2 Land Unics:



harbour RECRUIT Orakkar



тоустент You can move Units

all moves all baccles

via a Roman Road



from Land to a Ship



via the Wilderness



via a Sea border



via the Werlands



assage

from a Ship to Land





